

RING 1 -Jumpers

6:30 - 7:30 Open Flat Warm-up
7:30 -7:45Set fences & drag arena
8:00 - 8:30 Course Walk

8:30 Jumper classes begin
20 JV Jumper Table II, Sec 2.b (35)
19 JV Jumpers Table IV, Sec 2.1 (36)
12:30 Approximate Start Time
29 Varsity Jumpers Table II, Sec 2b (21)
28 Varsity Jumpers Table II, Sec 2.1 (22)

Jumper Tables

Table II, Sec. 2.1 = Timed first round (varsity)

Table II, Sec. 2b = Timed first jump-off

Table IV, Sec. 2.1 = optimum timed first round (JV)

* Please refer to the IEL Rule Book, page 8, Rule XI - Jumpers, section A for rules regarding this class.

RING 2 -Varsity

6:30-7:30 D Varsity Warm-up
7:30 Varsity Classes begin
26 Varsity Equitation Flat (26)
23 Varsity Working Hunters (25)
24 Varsity Handy Hunters (27)
25 Varsity Eq over fences (26)
27 Varsity IEL Medal (25)

RING 3 -Junior Varsity

6:30-7:30 C JV Warm-up
7:30 Junior Varsity Classes begin
14 Working Hunters (63)
15 JV Handy Hunters (63)
16 JV Equitation Fences (67)
*17 JV Equitation Flat (55)
18 JV Medal (58)
*Class 17 will begin as close to 1:30 as possible

RING 4 - Novice

6:30-8:00 A Novice Warm-up
8:00 Novice Classes Begin
4 Novice Equitation Flat (38)
1 Novice Working Hunters (33)
2 Novice Handy Hunters (32)
3 Novice Equitation Over Fences (30)

RING 5 - Freshman

6:30-8:00 B Freshman Warm-up
7 Freshman Working Hunter (83)
8 Freshman Handy Hunters (84)
9 Freshman Equitation over Fences (84)
*10 Freshman Equitation Flat (74)

*Freshman flat will go as close to 2:30pm as possible.