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For rules not covered as part of the IEL rulebook, IEL uses USEF Jumper Rules as guidance. Such use of USEF rules as guidance does not include access to the USEF's regulatory process, per USEF GR204.3 and GR204.4.



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Chapter JP1 – General

JP100 Helmets

All exhibitors are required to wear properly fastened protective headgear which meets or exceeds ASTM/SEI standards while mounted anywhere on the competition grounds. It must be properly fitted with harness secured. Any rider violating this rule at any time must immediately be prohibited from further riding until such headgear is properly in place.

JP101 Attire

Jumper riders must be properly attired in accordance with local and national horse show customs. Riders may compete without riding coats, but in all cases riders must be neatly attired with a shirt (with a choker or a shirt having a collar) tucked into riding breeches, and must wear appropriate riding boots with a distinguishable heel. Any rider not in compliance will be subject to elimination by the judge(s).

JP102 Tack

IEL closely follows the USEF rules regarding tack for jumpers. Please consult the USEF Jumper Rule book (USEF-JP111) for rules about acceptable tack.

JP103 Horse Welfare

Per USEF-JP102

Conduct in the competition ring:

1. Any action against a horse by a competitor in the ring, deemed excessive by the judge, may be penalized by any one or combination of the following: official warning, or elimination from the class.
2. Such action(s) could include, but are not limited to, excessive or improper use of the whip, spurs, reins, rider's weight, or rider's hands.
3. In addition, after consultation with the Show Manager and a Show Steward, additional penalties, including one or more of the following: the issuance of an official warning, disqualification from competing, disqualification from the balance of the competition.
4. All such violations must be recorded and, if cruelty or abusive behavior is evident, a charge must be filed against the individual.

Conduct outside of the competition ring:

Any action(s) against a horse by an exhibitor, deemed excessive by a judge, Steward, or Show Veterinarian anywhere on the competition grounds may be punished by official warning or elimination from the class. Such action(s) could include, but are not limited to, excessive or improper use of the whip, spurs, reins, rider's weight or rider's hands. In addition, after consultation with the Show Manager and the Show Steward, additional penalties, including one or more of the following: the issuance of an official warning card or disqualification from the balance of the competition. All such violations must be recorded in the Steward's Report and, if cruelty or abusive behavior is evident, a charge must be filed against the individual.



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Disqualified competitors

Disqualified competitors will forfeit all entry fees for disqualified classes.

Soundness:

In a case of unsoundness sufficiently severe to be considered abusive, the judge(s) must eliminate the competitor from that class and inform the show manager, who in conjunction with the Official Veterinarian and the Steward, will evaluate disqualifying the horse from further participation in the competition.

The imposition of any of the above penalties will not preclude additional charges being filed in accordance with USEF-GR839 Cruelty and Abuse.

JP104 Group Sign-Up

1. It is the responsibility of the rider to make sure they are signed up for a group. If a rider is not signed up for an order-of-go group when their class begins, they will not be allowed to compete in the class.
2. If a rider is unable to make their order-of-go time due to a conflict in another ring, they must report the situation to the arena announcer and receive a new order-of-go time group.

JP105 Gate Calls

1. Riders must be ready to enter the ring when called upon. Starters will try to resolve conflicts, providing that those conflicts are presented before the class starts.
2. If any ring stands with an open gate for more than five (5) minutes, management reserves the right to eliminate a competitor after a two (2) minute gate call.

JP106 Jumping Order

If a jumping order is established, it must be posted in a conspicuous place at least 15 minutes before the class starts. The jumping order must be legible to the mounted rider.

JP107 Horse Sharing

There are four (4) divisions at each show: Varsity, Junior Varsity, Freshman, and Novice. A given horse may enter only one division at a given show. Exception: In an appropriate situation, and only with the prior permission of management, a given horse may be shown by a second rider who is without a mount for either one (1) equitation class or one (1) dressage class, so long as the horse is shown only once in that class.

JP108 Cross Entering

A rider may enter one or two dressage classes in any given division and in a manner consistent with these rules, may also enter (with the same or with a different horse) one or more hunter/jumper classes in a different division.



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Chapter JP2 – Eligibility

IEL Management will be performing spot checks on the rider's eligibility throughout the season.

JP109 Freshman Jumper Eligibility

Riders forfeit eligibility for the Freshman division when they have won six (6) or more blue ribbons at any recognized show (USEF, PCHA, LAHJA, SFVHSA) over a course of .95 meters (3'1") or higher.

JP110 Junior Varsity Jumper Eligibility

Riders forfeit eligibility for the Junior Varsity division when they have won six (6) or more blue ribbons at any recognized show (USEF, PCHA, LAHJA, SFVHSA) over a course of 1.10 meters (3'7") or higher.

JP111 Varsity Jumper Eligibility

Open to riders that are eligible to compete over jumper courses with fences of 1.10 meters (3'7") or higher.

JP112 Eligibility Throughout the Season

The rider's division eligibility will be determined at the beginning of the show season and should remain the same throughout the show year. If a change is necessitated by such circumstances as changing horses due to lameness, etc. mid-season please refer to IEL-JP114 below.

JP113 Inability to Move Up Divisions

There shall be four (4) divisions at every show. A rider may compete in only one (1) Hunter/Jumper division at any given show.

JP114 Changing Down Divisions

IEL eligibility rules are in place to make sure the competition is fair to all levels of rider. However, IEL does understand that circumstances change, and riders are no longer able to compete at a certain height for a number of reasons. If a rider has exceeded the eligibility requirements for the division they wish to move down to, they may continue to compete in the lower division but they will not be eligible for any individual high score awards. If circumstances change during the show season please contact the IEL show secretary.

Chapter JP3 – Section Specifics

JP115 Ride Limit Per Class

A rider may ride only one horse per class; however, a rider may ride a different horse in each of the different classes in the rider's division.

JP116 Sideline Coaching

IEL is aware that sideline coaching in the jumper ring is an acceptable practice. However, in the case of optimum time classes, the rider is being tested on his/her ability to regulate their horse's pace and track. Therefore, during the optimum time classes, trainers must refrain from any sideline coaching that would pertain to pace and track. Any sideline coaching pertaining to a



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rider's safety is always acceptable. In all cases of sideline assistance in an optimum time class, the judge has the discretion to either issue a warning or penalize the rider.

JP117 Course Requirements

1. Every course must contain a minimum of ten (10) jumping efforts.
2. At least three out of the first eight jumping efforts must be spreads.
3. At least one combination (double or treble) must be included in every course.
4. At least one fence must be set at the highest height allowed by the rule book.

JP118 Change to Time Allowed/Optimum Time

1. USEF JP129.4 Adjustment of the Time Allowed.

The Time Allowed may be adjusted at the sole discretion of the Judge(s), if they feel it is inaccurate, but only after consultation with the course designer. However, the time allowed may only be adjusted once during the early rounds of a given competition, never later than after the third competitor to complete the course without a disobedience or if any of the first three take more than 45 seconds to cross the start line. The time allowed can never be lowered so that time faults will be awarded to any previous competitor that has started the course within the 45 seconds and completed the course without a disobedience.

2. Optimum Time

In the optimum time classes if the judge changes the time allowed (thereby changing the optimum time) before no more than three riders complete the course all ties will be broken by determining which rider's time was closest to the optimum time that was posted when that rider entered the ring.

JP119 Freshman Jumper Courses

Class 231 – Table IV, Sec. 1

Riders will be asked to jump a course of fences ranging in height from .75m to .80m (2'5" to 2'7") with spreads up to .80m (2'7"). The first round is decided by adding together the faults incurred over the course and any penalties for exceeding the time allowed. In the case of equality of faults, ties will be broken on the following basis: an "optimum time" defined as 4 seconds less than the time allowed for the course will be posted on the course plan: the horse with the time on course closest to this optimum time, over or under, will prevail in the tie, next closest next, etc.

Class 232 – Table IV, Sec. 2(b)

Riders will be asked to judge a course of fences ranging in height from .75m to .80m (2'5" to 2'7") with spreads up to .80m (2'7"). The first round and the first jump off are decided by adding together the faults incurred over the course and any penalties for exceeding the time allowed. In the case of an equality of faults, ties will be broken by optimum time in the first jump off.



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JP120 Junior Varsity Jumper Courses

Class 331 – Table IV, Sec. 1

Riders will be asked to jump a course of fences ranging in height from .95m to 1.0m (3'1" to 3'3") with spreads up to 1.0m (3'3"). The first round is decided by adding together the faults incurred over the course and any penalties for exceeding the time allowed. In the case of equality of faults, ties will be broken on the following basis: an "optimum time" defined as 4 seconds less than the time allowed for the course will be posted on the course plan: the horse with the time on course closest to this optimum time, over or under, will prevail in the tie, next closest next, etc.

Class 332 – Table II, Sec. 2(b)

Riders will be asked to jump a course of fences ranging in height from .95m to 1.0m (3'1" to 3'3") with spreads up to 1.0m (3'3"). The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. If a competitor has gone clean in the first round, the competitor will, without leaving the ring, upon an audible signal, commence the designated jump-off course. A competitor with a clear round may dismount, and with assistance if necessary, adjust tack and/or equipment; however, upon the audible signal to begin his/her round, the competitor is responsible to adhering to the 45 seconds rule as per USEF JP134.3. A competitor who leaves the arena after a clear round (before or after the tone) will be considered to have retired from the jump-off. If there are no clean rounds and a tie exists for first place, there will be one jump-off in which time will decide in the event of equality of faults. It is recommended that no more than ten numbered obstacles be included in the first round when the class is scored under this table. The first round and first jump off if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the time allowed. If a competitor has gone clean in the first round, he/she, without leaving the ring, will commence the designated jump off course. In the event of an equality of faults after the jump off round, time will decide.

JP121 Varsity Jumper Courses

Class 431 – Table II, Sec. 2(b)

Riders will be asked to jump a course of fences ranging in height from 1.10m to 1.15m (3'7" to 3'9") with spreads up to 1.15m (3'9"). The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. If a competitor has gone clean in the first round, the competitor will, without leaving the ring, upon an audible signal, commence the designated jump-off course. A competitor with a clear round may dismount, and with assistance if necessary, adjust tack and/or equipment; however, upon the audible signal to begin his/her round, the competitor is responsible to adhering to the 45 seconds rule as per USEF JP134.3. A competitor who leaves the arena after a clear round (before or after the tone) will be considered to have retired from the jump-off. If there are no clean rounds and a tie exists for first place, there will be one jump-off in which time will decide in the event of equality of faults. It is recommended that no more than ten numbered obstacles be included in the first round when the class is scored under this table. The first round and first jump off if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the time allowed. If a competitor has gone clean in the first round, he/she, without leaving the ring, will commence the designated jump off course. In the event of an equality of faults after the jump off round, time will decide.



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Class 432 – Table II, Sec. 1

Riders will be asked to jump a course of fences ranging in height from 1.10m to 1.15m (3'7" to 3'9") with spreads up to 1.15m (3'9"). The first round is decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. Horses with clean rounds or equal faults are classified according to their time taken to complete the course.